

Proposal for an ESports Club (Non-school sponsored)

Grades 6-9

Proposal to start an ESports Club in the middle school. Registration with the Wisconsin Esports League for the winter season is in November. This is the same league that our high school students compete in. The games selected for the winter season are Mario Kart 8, Rocket League, and Fortnite.

Rationale:

- The high school had success with starting an ESports Club. Some of our students need to have a reason to be at school, behave, and achieve at their highest levels in class.
 - Esports are regulated and policies are in place by the leagues that ensure safe, inviting, and competitive gameplay.
 - Esports allow players to be involved and get many of the benefits of traditional sports.
 - Esports have been found to be popular among many students who otherwise would not engage in organized school sports or activities.
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School Involvement:

- As a non-school sponsored club there would be no organized meetings during school hours.
 - The school will not purchase the games or gaming systems. Students can bring their own devices or use the PC computers in the computer lab. Wifi or blocked-list access may need to be granted.
 - The club advisor (or multiple) would be unpaid.
 - The school would provide meeting space in the CMR, IMC, or a classroom with PC computers.
 - The club could make announcements during school.
 - The club could place posters on the club/organization's bulletin board.
 - Club members would be held to the same expectations of participation laid out in the Athletic Code and Privilege Card System.
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Expectations of Club Leader

- Recruit players and advertise meetings
- Supervise meetings
- Assist students in running their games
- Resolve conflicts between students

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